

KAGEN THE DAMNED BOOKS 1 AND 2

THE PLAYERS

The Vale Family

- Lord Khendrick Vale, Kagen's father; nobleman, statesman, and advisor to the empress. Murdered during the Night of the Ravens.
- Lady Marissa Trewellyn-Vale, the Poison Rose, Blade Mistress of the Silver Empire; Kagen's mother. Slain by a demonic razor-knight while defending the empress.
- Lady Bellapher, The Silver Thorn, ancestor of Lady Marissa and general of the Imperial Army during the war against Hakkia centuries ago
- Lord Degas Vale -Firstborn son of Lord Khendrick and Lady Marissa
- Belissa Vale: Second born child, eldest daughter. A widowed alchemist not seen since before the invasion.
- Herepath Vale, second-born son, Gardener, scholar and mystic
- Zora Vale: Fourth-born child, youngest daughter. Married to a poet and living in Tull Mithrain.
- Jheklan Vale: Captain of the North Riders; one of the Vale 'twins'—though a year older than the other twin. Adventurer, prankster, and rake.
- Faulker Vale: Lieutenant of the East Riders. The other Vale twin and an unrepentant scoundrel. Inseparable from Jheklan.
- Hugh Vale -A famously powerful fighter who died defending the empress.
- Kagen Vale -disgraced former Captain of the Imperial Guard, Warden of the Sacred Garden, bond-sworn and oathbound protector of the Seedlings.

- Hendross Vale: A red haired giant. Affable and a bit wild. Missing and presumed dead.

The Imperial Family of the Silver Empire

- Empress Gessalyn, 53rd and last empress of the Silver Empire
- The Seedlings, the Imperial Children of Gessalyn; all but two murdered on the Night of the Ravens
- Desalyn / Foscor: One of the Imperial twins, now under the spell of the Witch-king
- Allyen / Gavran: Desalyn's twin, also under the Witch-king's spell

The Hakkians

- The Witch-king, Gethon Heklan, chief priest of Hastur and king of Hakkia
- Lord Nespar, Chamberlain and advisor to the Witch-king
- Lady Kestral, court necromancer and advisor to the Witch-king
- Lord Jakob Ravensmere, royal historian to the Witch-king
- Madame Lucibel -governess of the imperial twins in Hakkia

The Winter Expedition

- Cat, a Therian adventurer and caravan scout; lieutenant to Jheklan and Faulker
- Alibaxter, former Gardener and ceremonial magician
- Kobol, Nelfydian hunter
- Meeks, Zaarean tracker and caravan guard
- Big Hanrik, Argonian soldier, formerly a palace guard
- Little Hanrik, Nehemitian archer

- Snake, Unbladed and occasional thief from Sunderland
- Lady Red, former Bulconian soldier now working as a caravan guard
- Ul-Athor, Samudian master archer and seventeenth cousin of King al-Huk
- Jessip, brother to the slain Senior Gardener of Ghenrey

The Bloody Bastards

- Tuke Brakson, a Therian adventurer and Kagen's one of Kagen's closest friends
- Filia alden-Bok, adventurer, trusted friend of Kagen, and his former lover
- Redharn, a seasoned fighter with a face scarred by the talons of combat-trained falcon
- Gi-Elless, Samudian archer with olive skin and sharp features
- Biter, a member of the Crocodile clan from Weskia
- Borz, a dour caravan scout from Ghul
- Giffer a former Gardener from Zaare who
- Hoth, moody Ghenreyan poet and duelist
- Pergun, a good fighter but who had a thigh wound from the fight with the dog soldiers
- Urri, a stocky Nehemitian with stars tattooed all over her face

The Lovers

- The Widow (Ryssa), orphan girl from Argentium in Argon; lover of Ryssa, initiate into the Faith of the Dreaming God, Cthulhu
- Miri, former investigator of the Office of Miracles; priestess of Cthulhu, lover of Ryssa

The Cabal

- Mother Frey, former Chief Investigator for the Office of Miracles
- Lady Helleda Frost, Argonian noblewoman and financial backer of the rebellion
- Hannibus Greel, Therian merchant, serving as diplomat for the Cabal

The Larger World

- Maralina, daughter of the Queen of the Baobhan sith -the faerie folk; Kagen's lover, trapped forever in the Tower of Sarsis
- Fabeldyr, the last of the dragons who brought magic to Earth; chained and imprisoned in a glacier in the Winterwilds
- The Hollow Monks, a cult of demonic sorcerers
- The Prince of Games, an immortal trickster
- Duke Sárkány, immortal vampire; former lover of Maralina
- Nabote, queen of the Baobhan sith
- Mab, midwife of the Baobhan sith, younger sister to Nabote
- Fernyiges, god-king of all dragons
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The Royal Houses of the Silver Empire

- ARGON: No living monarch after the murder of Empress Gessalyn
- BEHLIA: Queen Weska
- GHENREY: Crown-prince Ifduril.
- HAKKIA: the Witch-king
- NEHEMITE: Queen Lliaorna
- NELFYDIA: King Horogillin

- SAMUD: King al-Huk of Samud
- SUNDERLAND: King Thespo, formerly known as the ‘Pirate Prince’
- THERIA: Princess Theka
- VAHLYCOR: Queen Egres
- ZAARE: Prince-regent Mondas Huvan
- ZEHRIA: Vulpion the Gray
- THE WASTE aka TARANIA: various princes, princesses, and governor-general

Gods and their Pantheons

- The Harvest Gods, patrons of the Silver Empire; aka the Green Religion
 - Father Ar, god of sowing and agriculture
 - Mother Sah, goddess of reaping and the cycle of life
 - Geth, the Prince of Pestilence and Famine
 - Lady Siya, goddess of learning, scholarship, and skepticism Hastur, the Shepherd God, patron of Hakkia during the reign of the Witch-kings
- Gods of Ancient and Modern Hakkia
 - Hastur the Unspeakable, the Shepherd God, the Yellow God, one of the Great Old Ones; half-brother of Cthulhu
 - H'aaztre the Unspeakable One, the Yellow King, the Feaster from Afar -former chief deity of Hakkia before the rise of the Witch-king
- The Sea Gods/The Deep Ones, patron gods of Theria and the northern Islands
 - Father Dagon, chief of the Deep Ones
 - Mother Hydra, queen of the Deep Ones

- Cthulhu, the Dreaming God, patron of the people of Tull Yammoth; one of the Great Old Ones; half-brother and enemy of Hastur